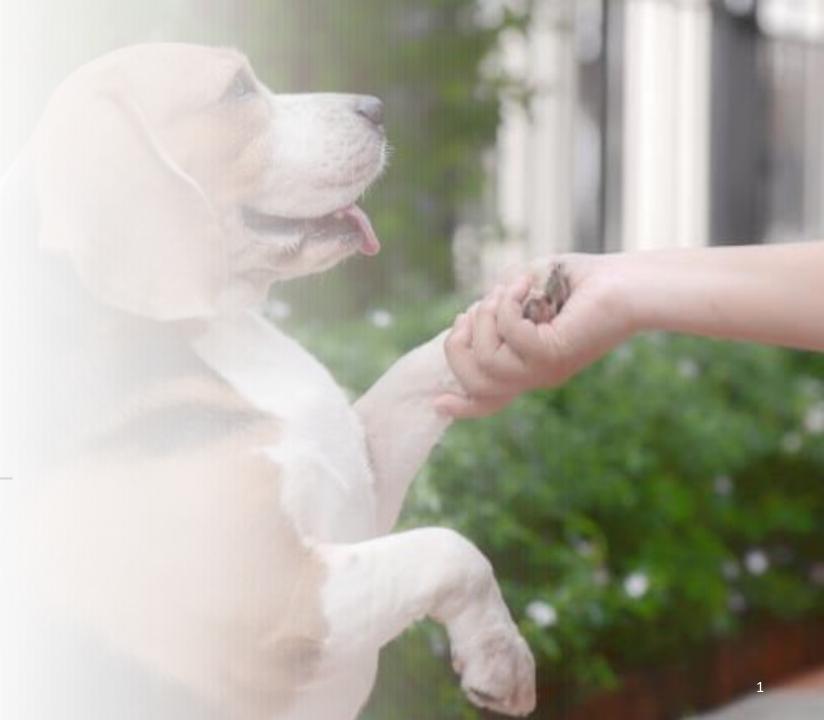
PSY 152 LEARNING AND CONDITIONING

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- Defining learning
- Discuss Classical Conditioning
- Discuss Operant Conditioning
- Discuss Social Cognitive Learning

Learning Objectives

Definitions

Learning

- A relatively permanent change in behavior that results from experience (behavioral perspective)
- The process by which organisms make relatively permanent changes in the way they represent the environment (cognitive perspective)

Conditioning

A kind of learning that involves the association between environmental stimuli and behavior

- Ivan Pavlov (1849-1936)
- The process by which a previously neutral stimulus acquires the capacity to elicit a response through association with a stimulus that already elicits a similar response





- Basic Concepts
- Stimulus: An environmental condition that elicits a response e.g., meat, bell
- Unconditioned stimulus (UCS): A stimulus that elicits a response from an organism prior to conditioning e.g., meat
- ❖ Conditioned stimulus (CS): a previously neutral stimulus that elicits a conditioned response because it has been paired repeatedly with a stimulus that already elicited that response e.g., bell

Basic Concepts

Reflex: A simple unlearned response to a stimulus.

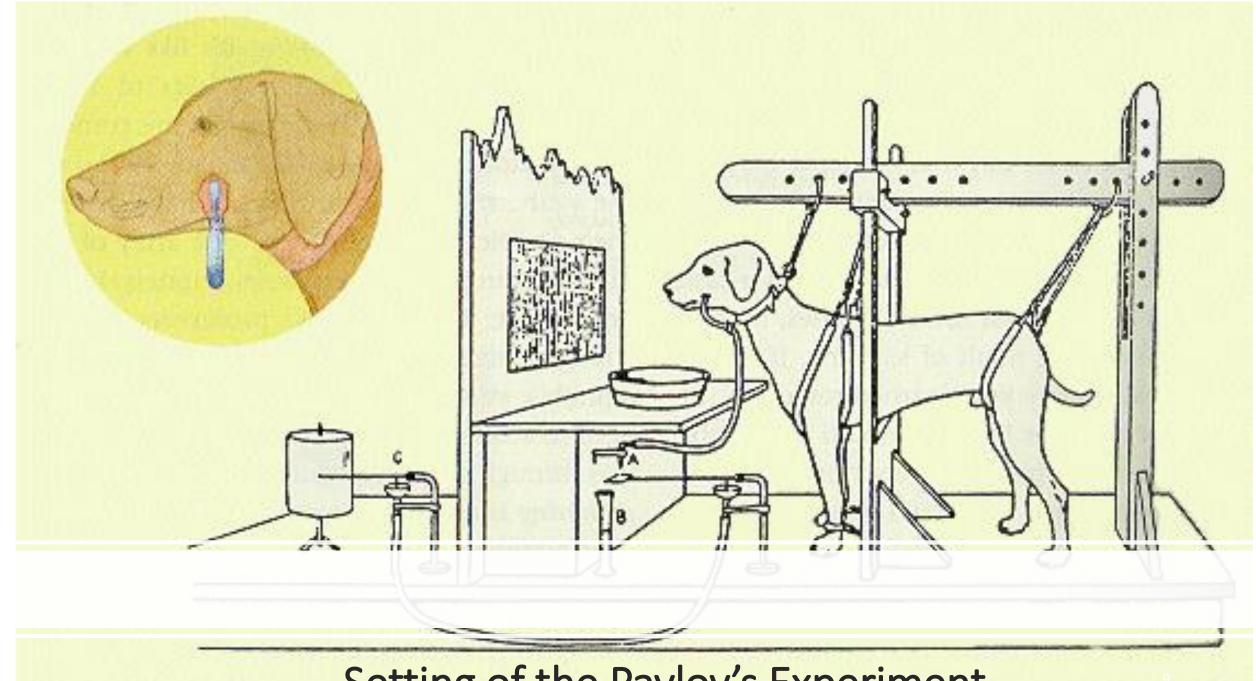
Unconditioned response (UCR): An unlearned response to an unconditioned stimulus.

Conditioned response (CR): A learned response to a conditioned stimulus

- Three Basic mechanism (3 phases of conditioning)
 - Before conditioning: Unconditioned stimulus (UCS) naturally elicits an instinctive response i.e., UCR
 - During conditioning: A neutral stimulus (NS: i.e., CS) pairs with the UCS
 - After conditioning: Neutral stimulus becomes the CS to elicit CR.

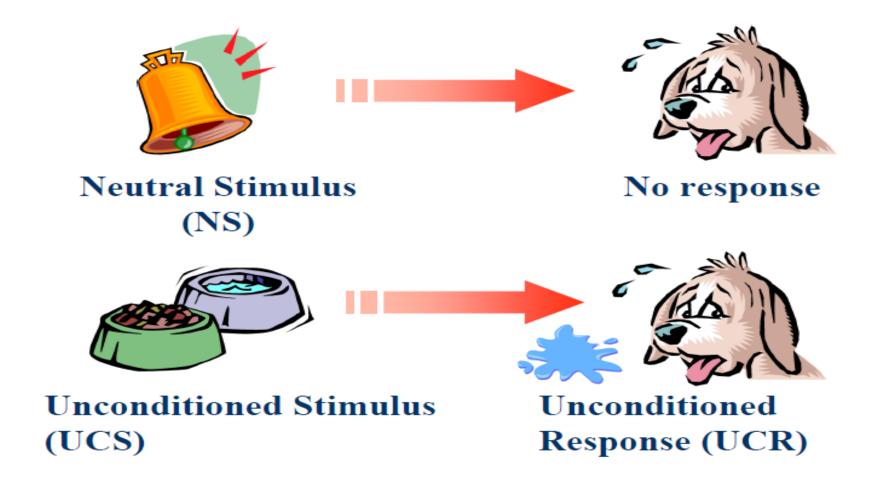
- Food (meat powder)
- Salivating
- Ringing bell

Which of the above do you think is a neutral stimulus and why?

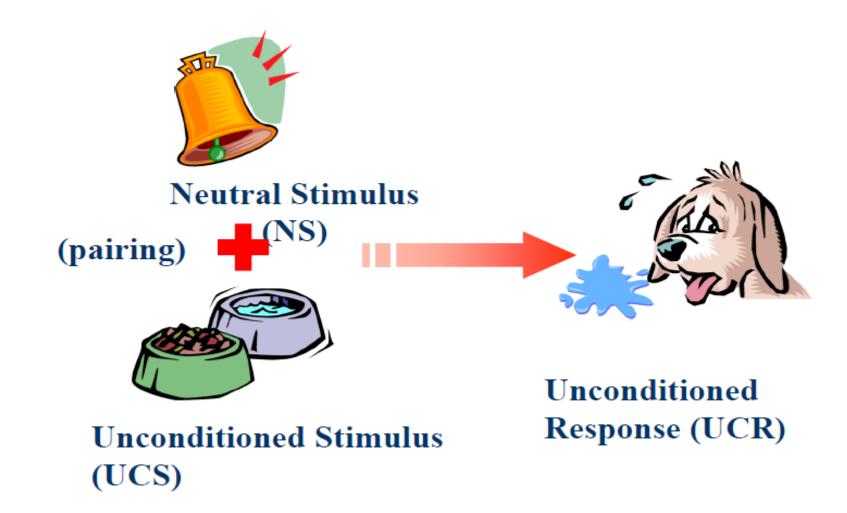


Setting of the Pavlov's Experiment

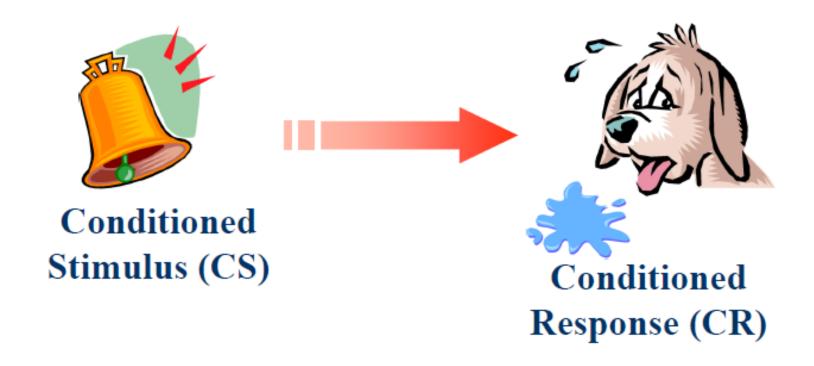
Before Conditioning

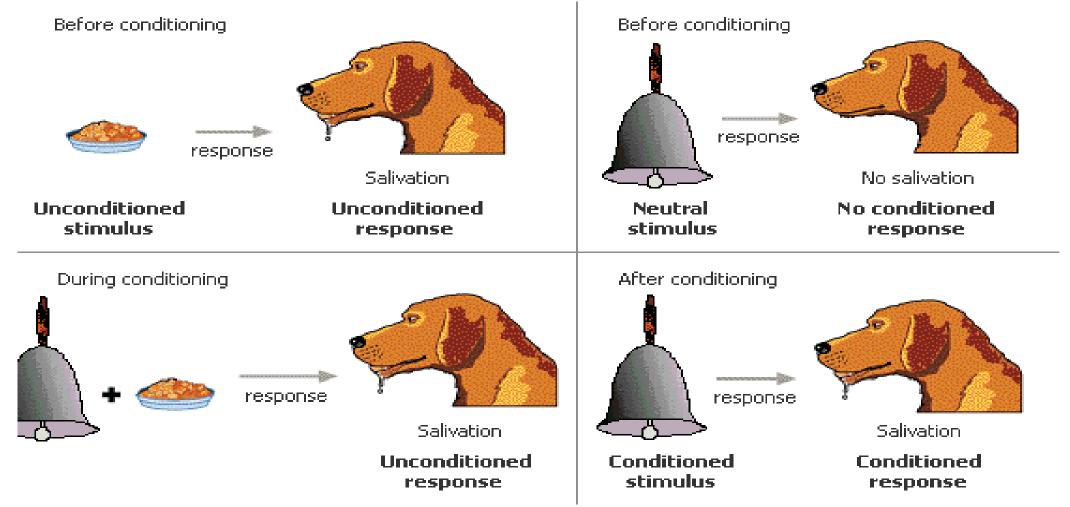


During Conditioning



After Conditioning





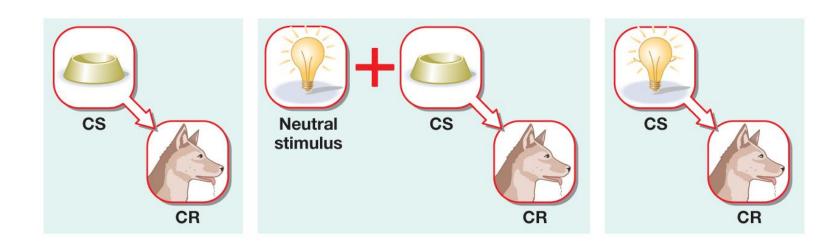
Principles of Classical Conditioning

Extinction: Weakening of the conditioned response after repeated presentation of the CS without the UCS

Spontaneous recovery: The reappearance of an extinguished response after a period of non-exposure to CS.

Principles of Classical Conditioning

Higher-order conditioning: A neutral stimulus can become a conditioned stimulus by being paired with an existing conditioned stimulus.



Principles of Classical Conditioning

❖Stimulus generalization: After conditioning, the tendency to respond to a stimulus that is similar to the one involved in the original conditioning. e.g., whistle

❖Stimulus discrimination: The tendency to respond differently to two or more similar stimuli i.e., a stimulus similar to the CS fails to evoke a CR.

Your Turn

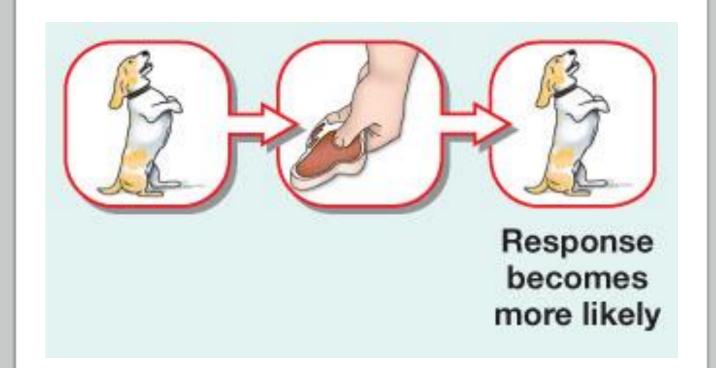
Discuss at least 5 classical conditioning examples in everyday life

- **E.** Thorndike & B. F. Skinner (1849-1936)
- Operant condition/instrumental condition: A form of learning in which an organism learns to engage in behavior because it is reinforce
- The frequency of behavior increases or decreases because of the consequence of the behavior

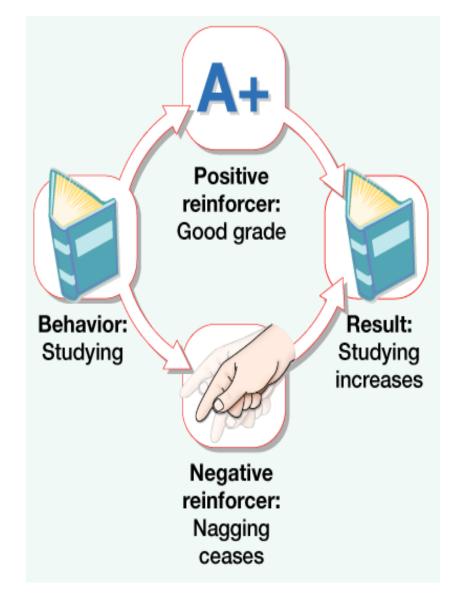
- Basic Concepts
- Operant behavior: Voluntary response that are reinforced.
- Law of effect. Principle that responses are "stamped in" by rewards and "stamped out" by punishment.
- Reinforcement: A process that increases or decreases the likelihood of a behavior being repeated.
- Punishment: An unpleasant stimuli which decreases the likelihood of a behavior being repeated
- *Reward: A pleasant stimulus that increases the likelihood of a behavior being repeated.

Reinforcement:

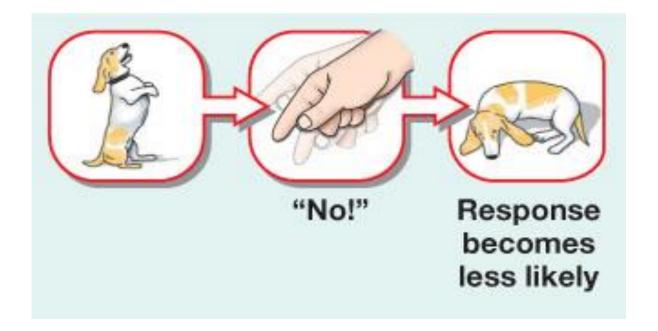
strengthens the response or makes it more likely to recur



- Types of Reinforcement
- ❖ Positive reinforcement: Increase the probability that a behavior will occur following the presentation of pleasant stimulus. e.g., praising a child for answering a question in class
- ❖ Negative reinforcement: Increase the probability that a behaviour will occur when unpleasant stimulus is removed. E.g., leaving house early to avoid traffic

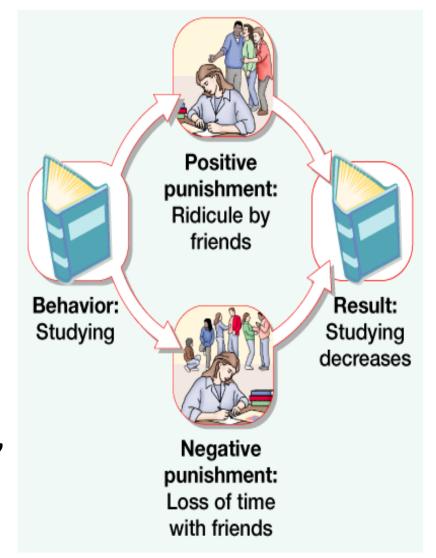


Punishment: weakens a response or makes it less likely to recur

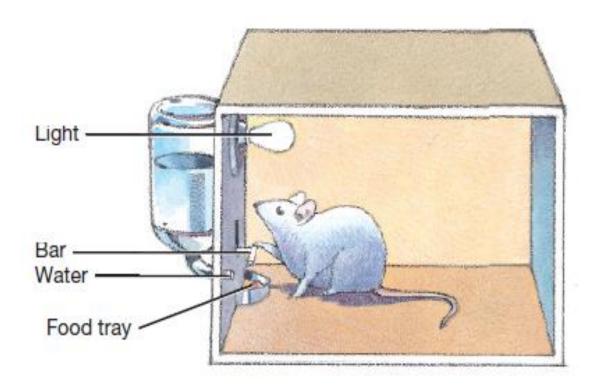


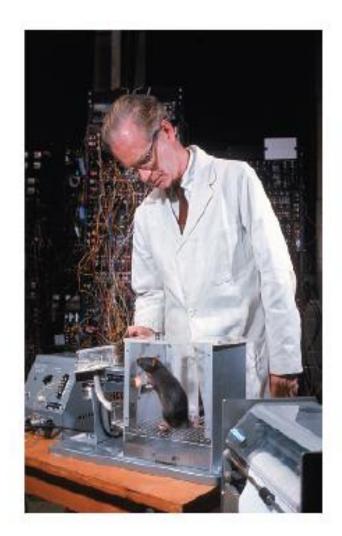
- Types of punishment
- Positive punishment: decreases the probability that a behavior will occur following the presentation of unpleasant stimulus e.g., spanking

❖ Negative punishment: decreases the probability that a behaviour will occur when pleasant stimulus is removed. E.g., preventing a child to watch favourite cartoon

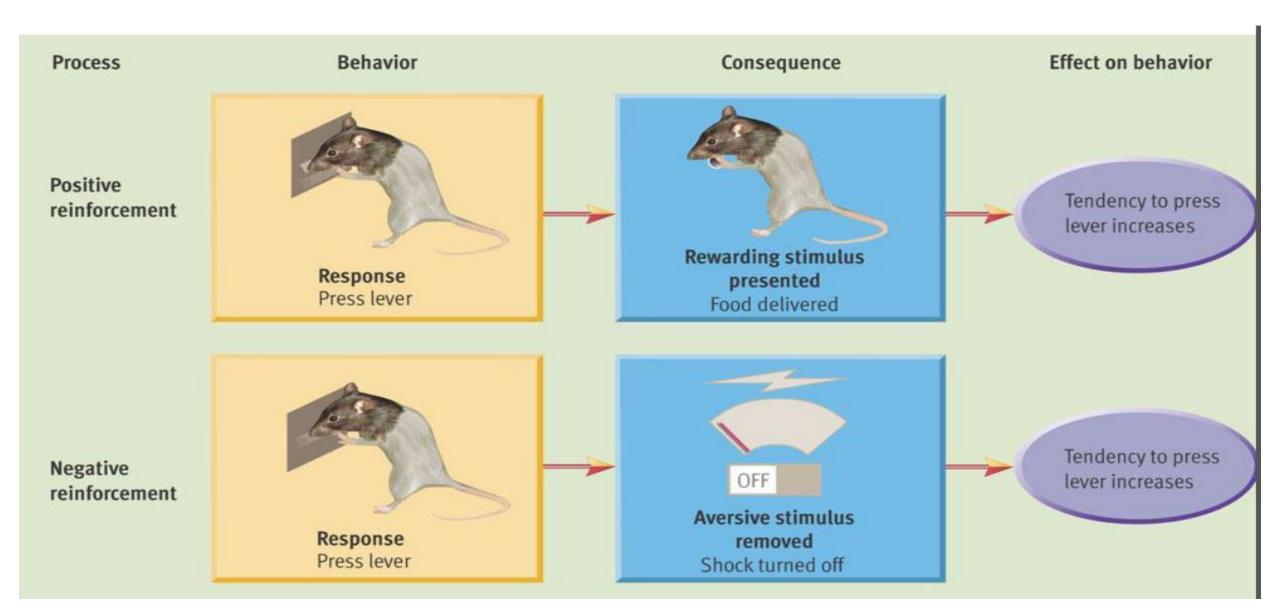


The Skinner's Box





Reinforcement



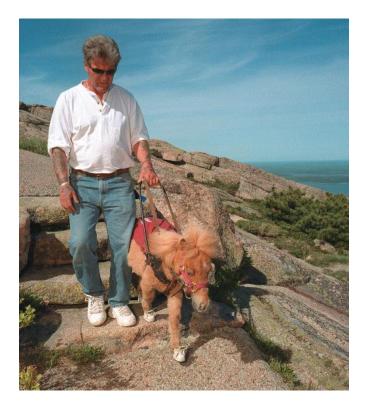
- *Reinforcement schedule
- Continuous reinforcement: Every response is reinforced
- Partial reinforcement: Not every response is reinforced

Four possible Reinforcement schedule

- 1.Fixed-ratio: Reinforcement is provided after a fixed number of responses
- 2. Fixed-interval: Reinforcement is provided after a fixed amount of time has elapsed
- 3. Variable-ratio: reinforcement is provided after an unpredictably varying number of responses
- 4. Variable-interval: reinforcement provided after an unpredictably varying amount of time has elapsed

Shaping: A procedure for teaching complex behaviors that at first reinforces approximations of the target behavior





Social Cognitive Learning

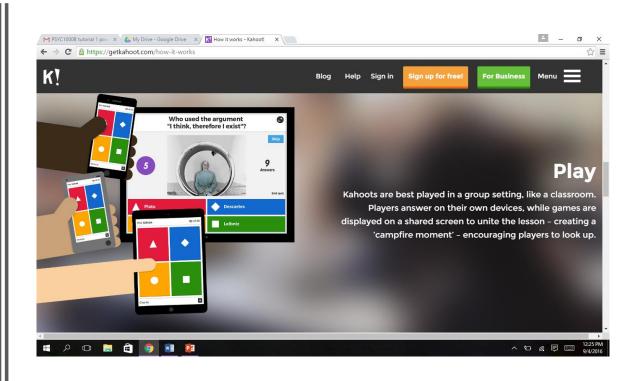
- ❖ Badura et al. (1960s); Bobo dolls experiments
- Social-cognitive theories-emphasize the ways in which behavior is learned and maintained.
- ❖It is learning through observation, modelling and imitation of others.
- Observational learning- involves learning new responses by observing the behavior of another rather than through direct experience.



Social Cognitive Learning

- Processes of social cognitive learning
- Attention- Pay attention to another person's behavior and its consequences
- Retention-remember what you have witnessed
- Reproduction- in convert your mental images into observable behavior (based on your ability/competence)
- Motivation-you will consider to perform that behavior when it is positive to you.





Mini Quiz